



# EP375 Computational Physics

## Topic 1

## MATLAB TUTORIAL

## BASICS



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# Basic Commands

- **help command**

*get help for a command*

- **clear all**

*clears all the memory (workspace)*

- **clear x**

*removes variable x from the memory*

- **whos**

*lists all the variables (and details) on the workspace*

- Semicolon (;) at the end will suppress the output
- Command history: upper & lower arrows, also command name guess
- If you don't use a variable name, your calculation is labelled and assigned by **ans** variable.

# Data Types

- MATLAB data types are classes.
- Most commonly used types are
  - `double`
  - `char`
  - `logical`
- All of them are considered by MATLAB as arrays
- Numerical objects belong to the class `double` (i.e. double precision array).
- A scalar is treated as a 1 1 array.

<b>Data Class</b>	<b>Description</b>
uint8	8-Bit unsigned integers (1 byte per element)
uint16	16-Bit unsigned integers (2 bytes per element)
uint32	32-Bit unsigned integers (4 bytes per element)
int8	8-Bit signed integers (1 byte per element)
int16	16-Bit signed integers (2 bytes per element)
int32	32-Bit signed integers (4 bytes per element)
single	Single-precision floating numbers (4 bytes per element)
double	Double-precision floating numbers (8 bytes per element)
logical	Values are 0 (false) or 1 (true) (1 byte per element)
char	Characters (2 bytes per element)

# Variables

- Variable names, which must start with an English Letter.
- MATLAB is case sensitive:  
**F**ood and **f**ood are different variables
- There are several built-in constants and special variables:

<b>ans</b>	Default name for results
<b>eps</b>	Smallest number for which $1 + \text{eps} > 1$
<b>inf</b>	Infinity
<b>NaN</b>	Not a number
<b>i</b> or <b>j</b>	$\sqrt{-1}$
<b>pi</b>	$\pi$

```
>> eps  
ans = 2.2204e-016
```

```
>> pi  
ans = 3.1416
```

```
>> x = 3 + 4i    % complex number  
x = 3.0000 + 4.0000i
```

## 4. Arrays and Matrices

- Arrays can be constructed in several ways.

```
>> A = [5 -3 4 2]
A = 5      -3      4      2
```

```
>> A = [5, -3, 4, 2]
A = 5      -3      4      2
```

```
>> B = [1 2 3; 4 5 6; 7 8 9]
B =
     1     2     3
     4     5     6
     7     8     9
```

```
>> B = [ 1  2  3
         4  5  6
         7  8  9 ]
B =
     1     2     3
     4     5     6
     7     8     9
```



```
>> v = [1 2 3] % row vector  
v = 1 2 3
```

```
>> v = [1; 2; 3] % column vector  
v =  
    1  
    2  
    3
```

```
>> v = [1 2 3]' % transpose of a row vector  
v =  
    1  
    2  
    3
```

# Strings (Character Arrays)

- String is a sequence of characters.

```
>> s1 = 'University ' ;  
>> s2 = 'of Gaziantep' ;  
>> s3 = strcat(s1,s2) ;  
>> s3  
s3 = University of Gaziantep  
  
>> s1(1:5)  
ans = Unive  
  
>> s2(8:12)  
ans = antep
```

# Some Intrinsic Functions

<u>Function</u>	<u>Description</u>
<b>abs (x)</b>	$ x $
<b>sin (x)</b>	sine of x <span style="float: right;"><i>(x is in radian)</i></span>
<b>cos (x)</b>	cosine of x
<b>tan (x)</b>	tangent of x
<b>sind (x)</b>	sine of x <span style="float: right;"><i>(x is in degrees)</i></span>
<b>cosd (x)</b>	cosine of x
<b>tand (x)</b>	tangent of x
<b>asin (x)</b>	angle in radian from $\sin^{-1}(x)$
<b>acos (x)</b>	angle in radian from $\cos^{-1}(x)$
<b>atan (x)</b>	angle in radian from $\tan^{-1}(x)$
<b>log (x)</b>	$\ln(x)$
<b>log10 (x)</b>	$\log_{10}(x)$
<b>exp (x)</b>	$e^x$
<b>mod (x, y)</b>	x modulo y <span style="float: right;"><math>(\text{mod}(12,5) = 2)</math></span>

# Input / Output

## User input

```
>> a = input('birinci sayi: ');  
birinci sayi: 2  
>> b = input('ikinci sayi: ');  
ikinci sayi: 3  
>> c = a + b  
c = 5
```

```
>> p = input('input an array: ');  
input an array: [1 2 3]  
>> p'
```

```
ans =
```

```
1  
2  
3
```

## User output

- Normally MATLAB displays numerical results with about five digits, but this can be changed with the format command:

`format long`      16-digit display

`format short`     5-digit display

```
>> pi                    % default format
ans = 3.1416

>> format long
>> pi
ans = 3.14159265358979

>> format short
>> pi
ans = 3.1416
```

- A simple way of printing values is to use `disp` function:

`disp(value)`

```
>> x = 10;
>> disp(x);
    10

>> y = [1 3 5 7];
>> disp(y)
     1     3     5     7

>> disp(y')
     1
     3
     5
     7

>> disp('University of Gaziantep')
University of Gaziantep
```

- To print formatted output, one can use `fprintf` function:

`fprintf(format, list)`

*format* contains formatting specifications

*list* is the list of items to be printed

Typical format specifiers are:

<code>%wd</code>	Integer notation
<code>%w.dF</code>	Floating point notation
<code>%w.de</code>	Exponential notation
<code>\n</code>	Newline character (line break)

where *w* is the width of the field and

*d* is the number of digits after the decimal point.

```
>> x = 123.456;
>> i = 1453;

>> fprintf('i = %d ve x = %f\n',i,x)
i = 1453 ve x = 123.456000

>> fprintf('i = %7d ve x = %10.2f\n',i,x)
i =      1453 ve x =      123.46
```



# Arithmetic Operators

+	Addition	$2 + 4 = 6$
-	Subtraction	$2 - 4 = -2$
*	Multiplication	$2 * 4 = 8$
/	Right division	$2 / 4 = 0.5$
\	Left division ( <i>we'll see later</i> )	$2 \setminus 4 = 2$
^	Exponentiation ( $x^y$ )	$2 \wedge 4 = 16$
.*	Element-wise multiplication	
./	Element-wise division	
.^	Element-wise exponentiation	

```
>> 3 + 5      % scalar addition
```

```
ans = 8
```

```
>> 3 ^ 5
```

```
ans = 243
```

```
>> 3 / 5
```

```
ans = 0.6000
```

```
>> 3 \ 5
```

```
ans = 1.6667
```

```
>> a = [1 2 3];  
>> b = [-2 3 4];  
>> a + b           % vector addition
```

```
ans =  
    -1     5     7
```

```
>> a * b'         % dot product
```

```
ans = 16
```

```
>> a .* b        % element-wise product
```

```
ans =  
    -2     6    12
```

```
>> A = [1 2 3; 4 5 6];  
>> B = [7 8 9; 0 1 2];  
>> A + B      % matrix addition
```

```
ans =  
     8     10     12  
     4      6      8
```

```
>> A * B'      % matrix product
```

```
ans =  
     50      8  
    122     17
```

```
>> A.*B        % element-wise product
```

```
ans =  
     7     16     27  
     0      5     12
```

## ■ Comparison Operators

<	Less than
<=	Less than or equal to
>	Greater than
>=	Greater than or equal to
==	Equal to
~=	Not equal to

## ■ Logical Operators

&	AND
	OR
~	NOT

# Conditional Statements

```
if condition  
    block  
end
```

*Executes the block of statements if the condition is true.*

```
if condition_1  
    block_1  
elseif condition_2  
    block_2  
...  
else  
    block_n  
end
```

*Executes the block<sub>i</sub> of if the condition<sub>i</sub> is true.*

*Otherwise block<sub>n</sub> is executed.*

Note that the use of else statement is optional.

```
>> edit tekmi.m
```

```
a = input('input a: ');  
if mod(a,2)==1  
    fprintf('%d is odd number\n',a)  
else  
    fprintf('%d is even number\n',a)  
end
```

```
>> tekmi  
input a: 6  
6 is even number  
>>
```

```
>> edit quadratic.m
```

```
% MATLAB script to calculate the  
% roots of  $f(x) = a x^2 + b x + c$   
a = input('Input a ');  
b = input('Input b ');  
c = input('Input c ');  
Delta = b*b - 4*a*c;  
  
x1 = ( -b - sqrt(Delta) )/(2*a);  
x2 = ( -b + sqrt(Delta) )/(2*a);  
  
if Delta < 0  
    disp('Two imaginary roots:')  
    x1, x2  
elseif Delta > 0  
    disp('Two real roots:')  
    x1, x2  
else  
    disp('One real root:')  
    x1  
end
```

```
>> quadratic
```

```
Input a 1
```

```
Input b -2
```

```
Input c -8
```

```
Two real roots:
```

```
x1 = -2
```

```
x2 = 4
```

```
>> quadratic
```

```
Input a 1
```

```
Input b -4
```

```
Input c 4
```

```
One real root:
```

```
x1 = 2
```

```
>> quadratic
```

```
Input a 1
```

```
Input b 2
```

```
Input c 3
```

```
Two imaginary roots:
```

```
x1 = -1.0000 - 1.4142i
```

```
x2 = -1.0000 + 1.4142i
```



# Loops

```
while condition
    block
end
```

*Executes the block of statements if the condition is true.*

*After execution of the block, condition is evaluated again. If it is still true, the block is executed again. The loop is repeated until the condition becomes false.*

```
>> edit loop1.m
```

```
k = 1;
while k<=6
    fprintf('%d  %d\n',k,k*k);
    k=k+1;
end
```

```
>> loop1
1  1
2  4
3  9
4  16
5  25
6  36
```

```
for target = sequence
    block
end
```

```
>> edit loop2.m
```

```
for n = 1:5
    y(n) = cos(n*pi/10);
end
disp(y')
```

```
>> loop2
0.9511
0.8090
0.5878
0.3090
0.0000
```

This is equivalent to:

```
>> n = 1:5;
>> y = cos(n*pi/10);
>> y
y =
0.9511    0.8090    0.5878    0.3090    0.0000
```

```
>> x = 0:0.4:2;  
>> for i = 1:length(x)  
    fprintf('%4.1f %11.6e\n',x(i),log(x(i)))  
end
```

Warning: Log of zero.

```
0.0    -Inf  
0.4    -9.162907e-001  
0.8    -2.231436e-001  
1.2     1.823216e-001  
1.6     4.700036e-001  
2.0     6.931472e-001
```

**Example:** Write a program to find and list all integer (x,y) pairs satisfying the condition  $|x|+|y|\leq 3$ .

```
>> edit pairs.m
```

```
for x = -3:3
for y = -3:3
    if abs(x)+abs(y) <= 3
        fprintf(' (%d, %d) \n' ,x,y)
    end
end
end
```

```
>> pairs
(-3, 0)
(-2, -1)
(-2, 0)
(-2, 1)
(-1, -2)
...
```

## break and continue Statements

Any loop can be exited by a **break** statement.

**continue** statement allows you to jump to the next iteration.

kes.m

```
for x = -5:5
    if x == 0
        break
    end
    fprintf('%f %f\n', x, 1/x)
end
```

```
>> kes
```

```
-5.000000    -0.200000
-4.000000    -0.250000
-3.000000    -0.333333
-2.000000    -0.500000
-1.000000    -1.000000
```

devam.m

```
for x = -5:5
    if x == 0
        continue
    end
    fprintf('%f %f\n', x, 1/x)
end
```

```
>> devam
```

```
-5.000000    -0.200000
-4.000000    -0.250000
-3.000000    -0.333333
-2.000000    -0.500000
-1.000000    -1.000000
1.000000     1.000000
2.000000     0.500000
3.000000     0.333333
...
```

# References

- [1]. <http://www.mathworks.com/products/matlab>
- [2]. Numerical Methods in Engineering with MATLAB,  
J. Kiusalaas, Cambridge University Press (2005)
- [3]. Numerical Methods for Engineers, 6th Ed.  
S.C. Chapra, Mc Graw Hill (2010)