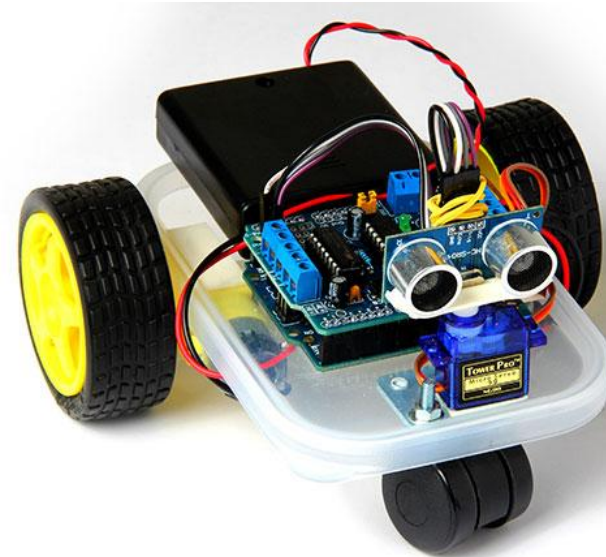




EP486 Microcontroller Applications

Topic 5

**LED, LDR, RGBLED,
LM35, LCD**

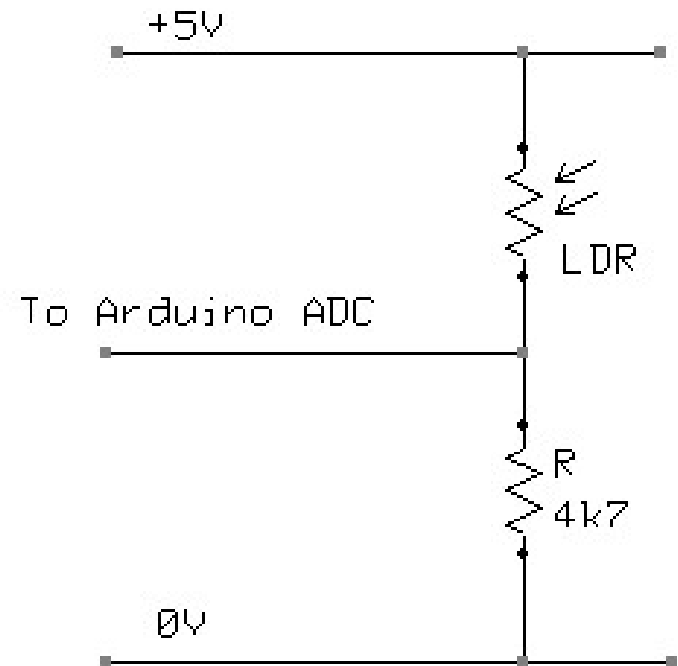
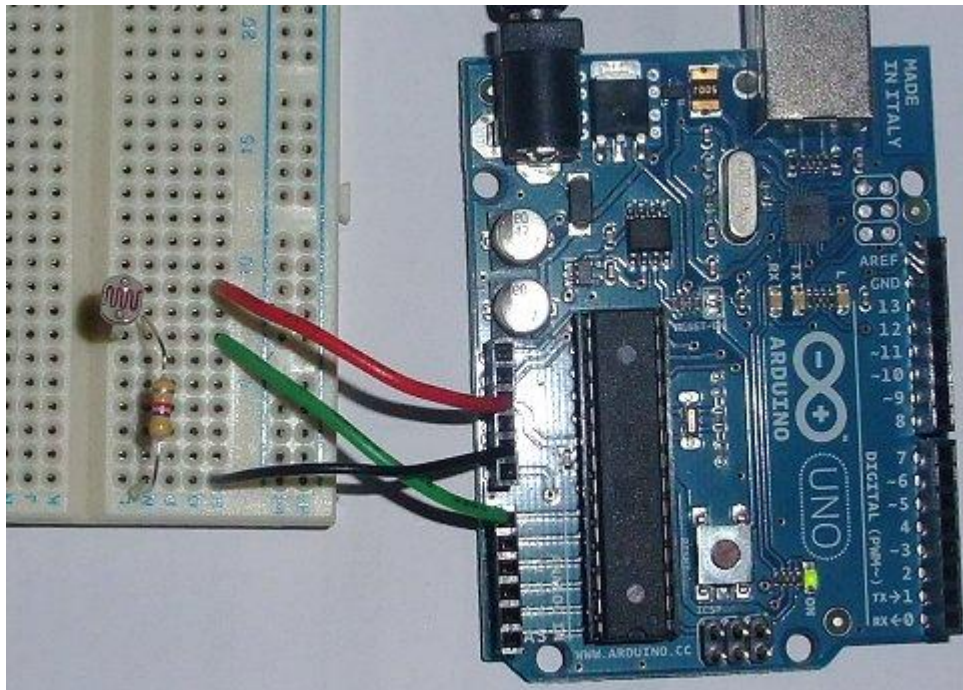


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LED & LDR

- Here, we will use a Light Dependent Resistor (LDR) .
- The aim is to make a simple children's bedroom nightlight which *turns on automatically when it gets dark and turns off when it gets light.*



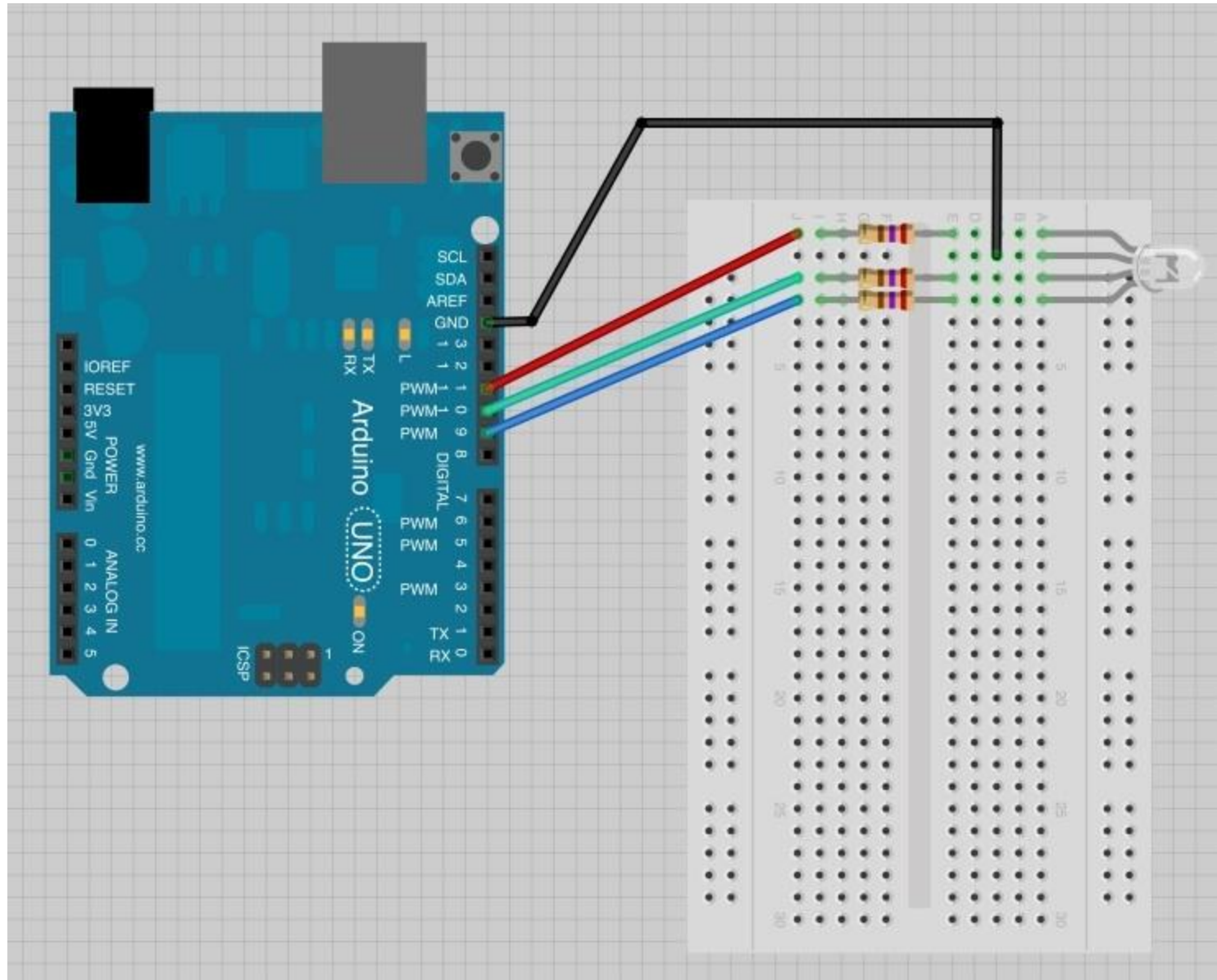
LED & LDR (code)

```
int sensorValue = 0;

void setup() {
  pinMode(13, OUTPUT);
  Serial.begin(9600);
}

void loop() {
  sensorValue = analogRead(A0);
  if(sensorValue<50) digitalWrite(13, HIGH);
  else                  digitalWrite(13, LOW);
  //For debugging
  //Serial.println(sensorValue);
  //delay(50);
}
```

RGB LED



RGB LED (code)

```
int redPin    = 11; // RGBLED must be connected to PWM pins!
int greenPin  = 10;
int bluePin   = 9;

void setup () {
    pinMode (redPin,    OUTPUT);
    pinMode (greenPin,  OUTPUT);
    pinMode (bluePin,   OUTPUT);
}

void loop() {
    color(255, 0, 0); delay(1000); // red
    color(0, 255, 0); delay(1000); // green
    color(0, 0, 255); delay(1000); // blue

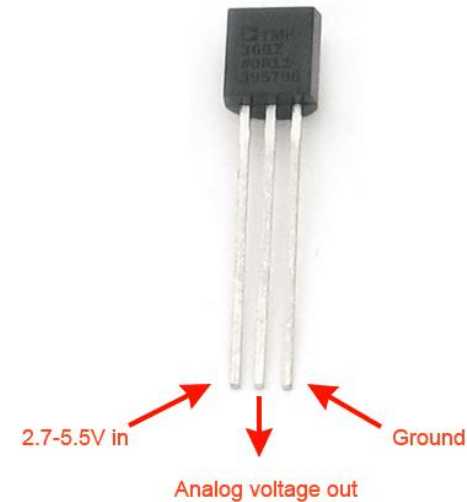
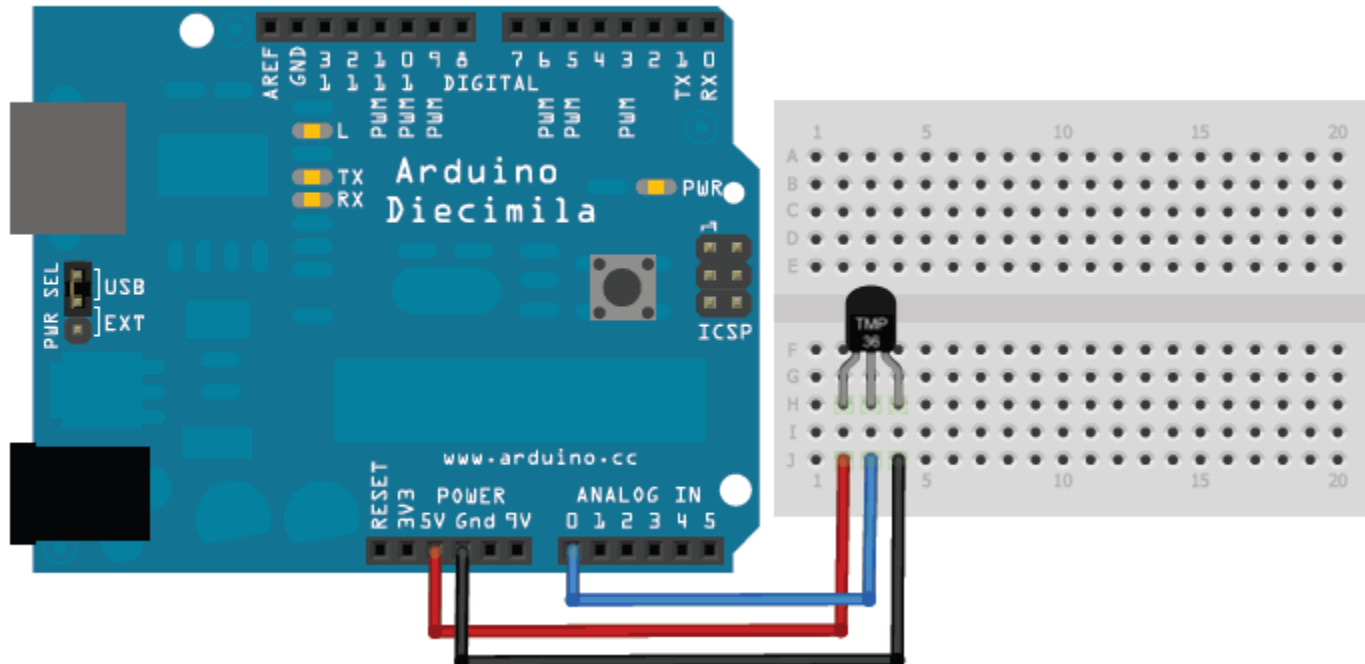
    /* blended colors */
    color(192, 97, 59);
    delay(1000);
    color(random(255), random(255), random(255));
    delay(1000);
}

// The color generating function
void color (unsigned char R, unsigned char G, unsigned char B) {
    analogWrite(redPin,    255-R);
    analogWrite(greenPin,  255-G);
    analogWrite(bluePin,   255-B);
}
```

Temperature measurement with LM35

- The LM35 is a common TO-92 temperature sensor.
- If the middle leg is connected to analog A0 pin, one can compute the temperature (in oC) via the following approximate equation:

$$T = (5.0 * \text{analogRead}(A0) * 100.0) / 1023;$$
$$= 0.48828125 * \text{analogRead}(A0);$$



Temperature measurement with LM35 (code)

```
float T;

void setup() {
  Serial.begin(9600);
}

void loop() {
  T = 0.48828125 * analogRead(A0);
  Serial.print("TEMPRATURE = ");
  Serial.print(T);
  Serial.print(" oC");
  Serial.println();
  delay(1000);
}
```

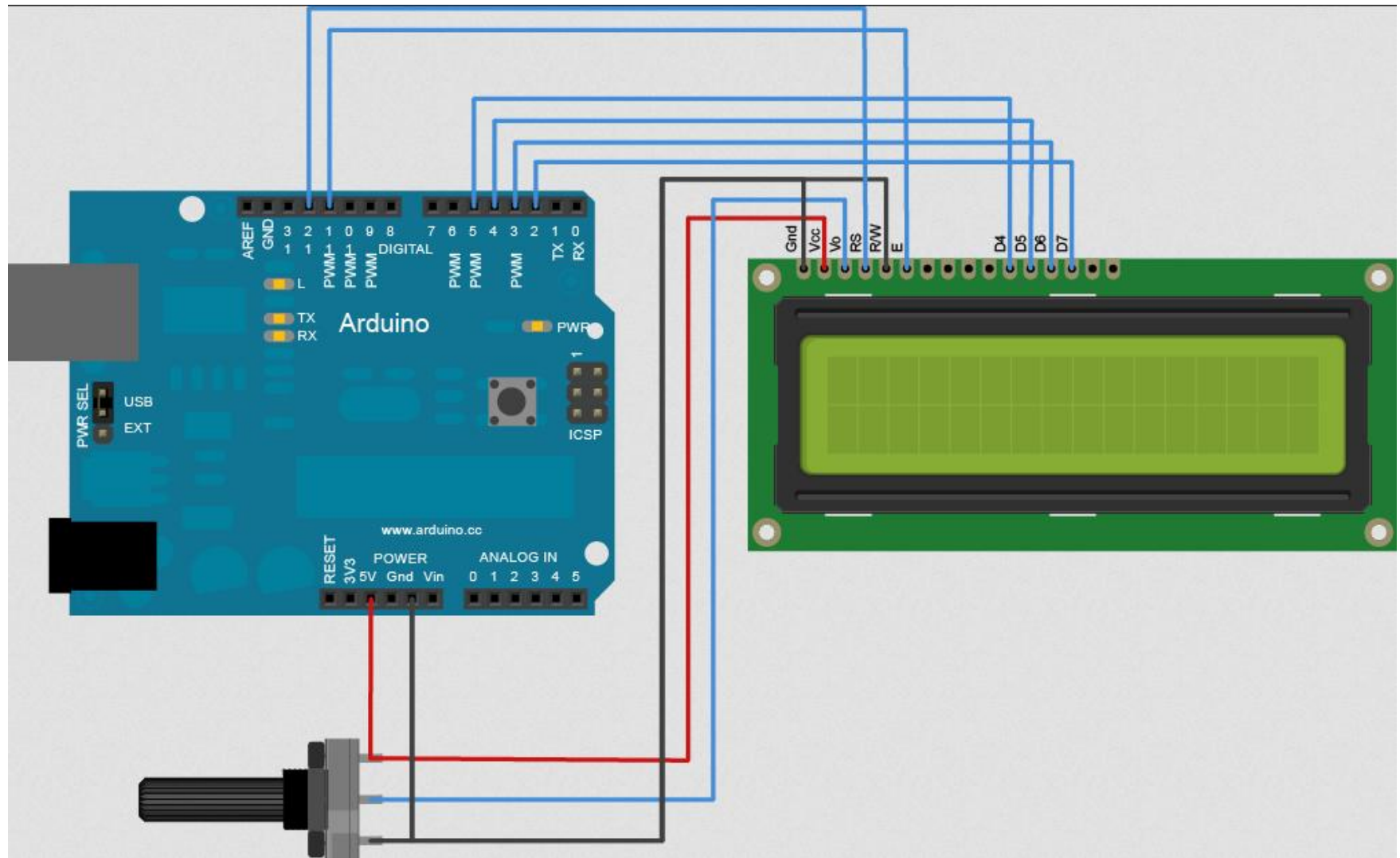

Using LCD

- The LiquidCrystal library allows you to control LCD displays.

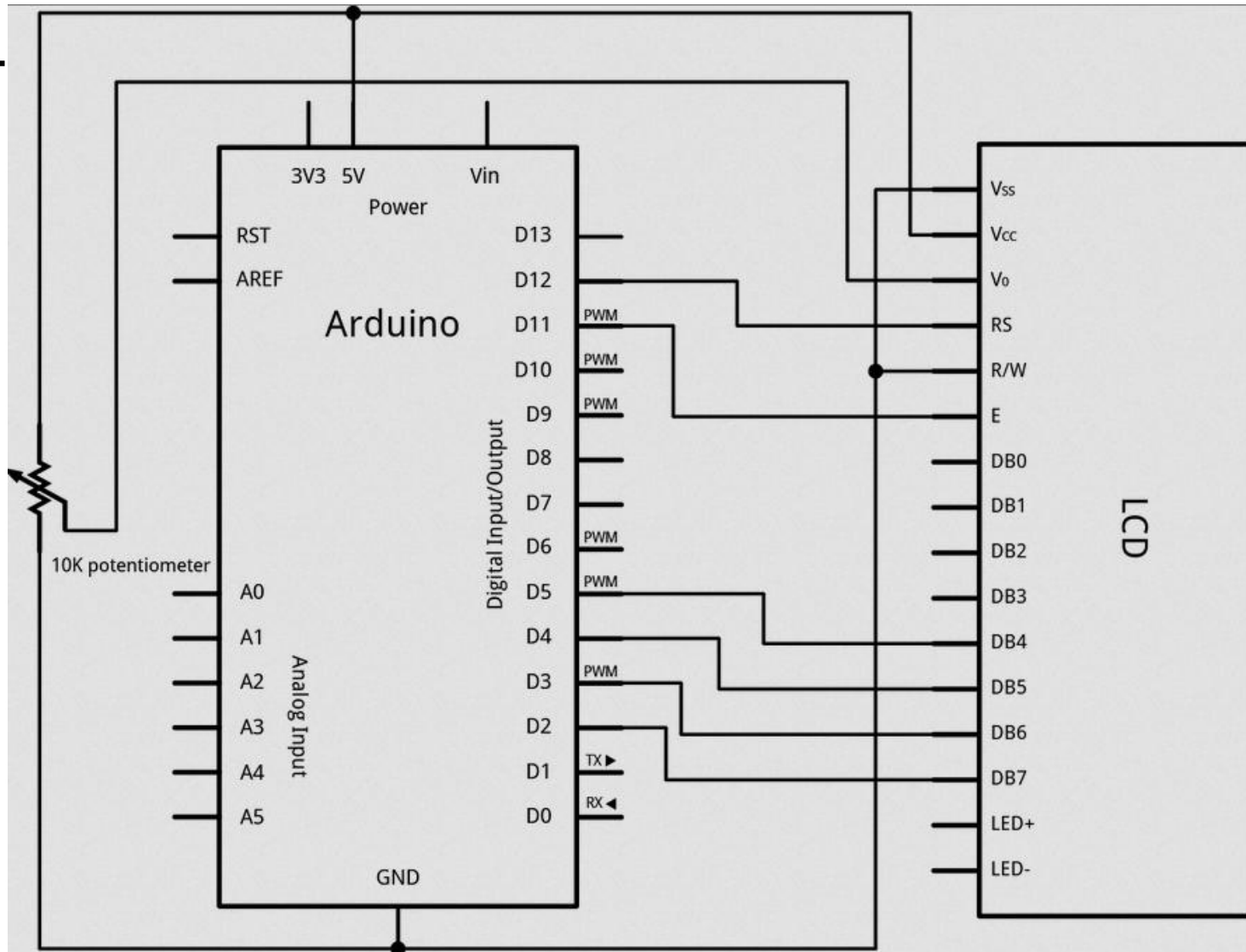


- <http://arduino.cc/en/Tutorial/LiquidCrystal>

Using LCD (circuit)



Using LCD (circuit)



Using LCD (code)

```
// include the library code:
#include <LiquidCrystal.h>

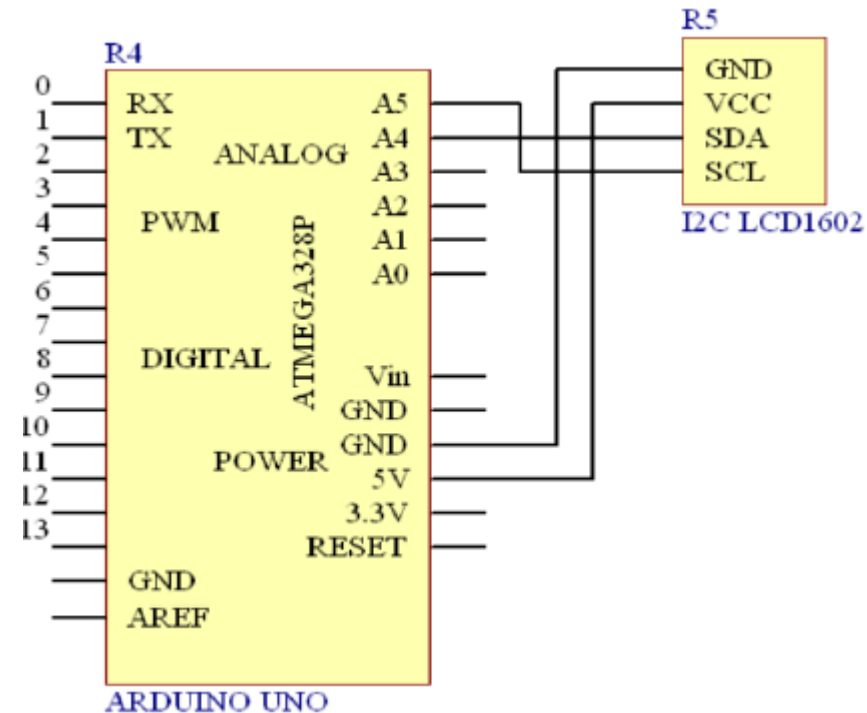
// initialize the library with the numbers of the interface pins
LiquidCrystal lcd(12, 11, 5, 4, 3, 2);

void setup() {
    // set up the LCD's number of columns and rows:
    lcd.begin(16, 2);
    // Print a message to the LCD.
    lcd.print("hello, world!");
}

void loop() {
    // set the cursor to column 0, line 1
    // (note: line 1 is the second row, since counting begins with 0):
    lcd.setCursor(0, 1);
    // print the number of seconds since reset:
    lcd.print(millis()/1000);
}
```

Using LCD I2C

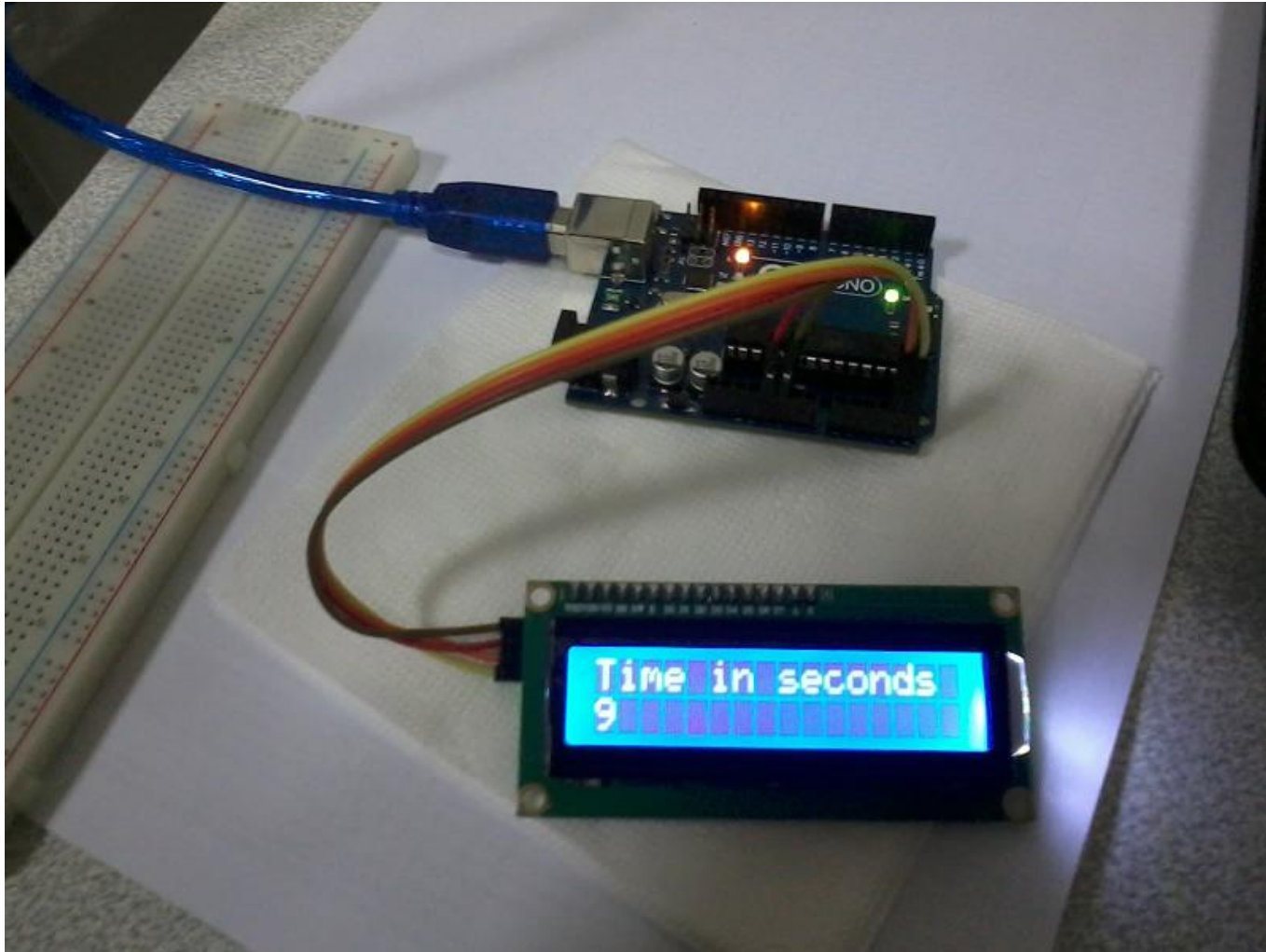
- With this I2C interface LCD module, you only need 2 lines (I2C) to display information.



- Get the LCD I2C Library here:
<https://bitbucket.org/fmalpartida/new-liquidcrystal/downloads>

Using LCD I2C

- The code in the following page gives a result as follows:



Using LCD I2C (code)

```
// http://arduino-info.wikispaces.com/LCD-Blue-I2C
// pin A4: SDA of LCD I2C
// pin A5: SCL of LCD I2C

#include <Wire.h>    // Comes with Arduino
#include <LiquidCrystal_I2C.h>

// Set the LCD I2C address
LiquidCrystal_I2C lcd(0x27, 2, 1, 0, 4, 5, 6, 7, 3, POSITIVE);

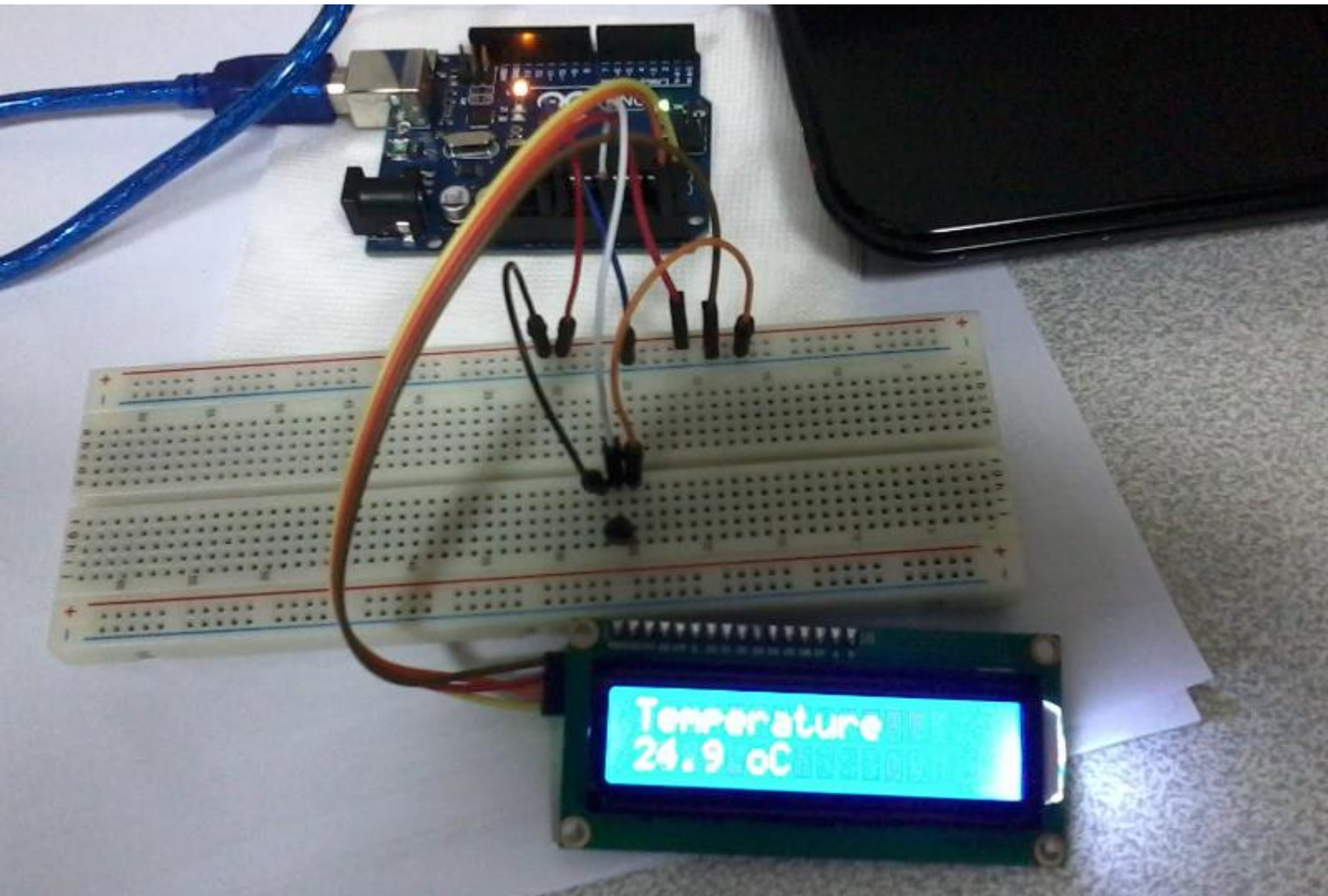
void setup(){
  Serial.begin(9600);
  lcd.begin(16,2);    // lcd for 16 chars 2 lines, turn on backlight
  lcd.setCursor(0,0); // Start at character 0 on line 0
  lcd.print("Hello World!");
  delay(3000);
  lcd.clear();
}

void loop(){
  lcd.setCursor(0,0);
  lcd.print("Time in seconds");
  lcd.setCursor(0,1); // Start at character 0 on line 1
  lcd.print(millis()/1000);
}
```



LM35 sensor & LCD I2C

- Now we can print the temperature value obtained by LM35 in the second example to LCD IC2. The result looks like:



LM35 sensor & LCD I2C (code)

```
// pin A0 <---> LM35 middle pin
// pin A4 <---> SDA of LCD I2C
// pin A5 <---> SCL of LCD I2C

#include <Wire.h>
#include <LiquidCrystal_I2C.h>

LiquidCrystal_I2C lcd(0x27, 2, 1, 0, 4, 5, 6, 7, 3, POSITIVE);
float T;

void setup(){
  Serial.begin(9600);
  lcd.begin(16,2);    // lcd for 16 chars 2 lines, turn on backlight
  lcd.setCursor(0,0); // Start at character 0 on line 0
  lcd.print("Temperature");
}

void loop(){
  T = 0.48828125 * analogRead(A0); // Read the temperature
  lcd.setCursor(0,1); // Start at character 0 on line 1
  lcd.print(T,1);
  lcd.print(" oC");
  delay(1000);
}
```