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IDENTIFICATION AND CONTROL OF AN ELECTRO HYDRAULIC ROBOT PARTICLE SWARM OPTIMIZATION-NEURAL NETWORK(PSO-NN) APPROACH

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Abstract: This paper proposes a novel approach based on the training of the Neural Network method with Particle Swarm Optimization (PSO-NN) for identification of a hydraulic servo robot. The robot is considered to have two degrees of freedom; one is rotational and the other is translational. A feed forward NN is designed for the problem and the weights of the network are trained using Particle Swarm Optimization (PSO) algorithm. In order to demonstrate the performance of PSO-NN, the designed network is also trained and tested with the Back Propagation (BP-NN) algorithm. Test results validated that the performance of PSO-NN is better than BP-NN algorithm both in convergence speed and in convergence accuracy. The results also illustrate that PSO-NN algorithm is an applicable and effective method for identification and control of a robotic system.

1 INTRODUCTION

Neural network (NN) is a powerful tool for complex applications including robotics and industry process, and optimization. NNs can be used to approximate any linear or nonlinear function. The NN controllers hold out the potential for control systems that mimic the human capacity for learning and how to provide the correct input signals that result in a desired response without detailed knowledge of the system dynamics. A trained neural network can be thought of as an "expert" in the category of information it has been given to analyze. This new situation gives an opportunity to obtain new projections of system response (Hong et al., 2002), (Van Den Bergh, Engelbrecht, 2000).

NNs are extensively used in the literature for different robotic applications. Generally, NN learning and tests are applied to forward or inverse kinematics simulation results. (Lewis, 1996) has introduced a NN controller design algorithms for rigid robot arms, force control and parallel-link robot arms. (He and Sepehri, 1999) have presented a

model and predicted the performance of hydraulic servo actuators with experimental data. Levenberg-Marquardt (LM) algorithm was applied to train the network. (Abdelhameed, 1999) has developed an adaptive NN controller for robot trajectory tracking problem. The results for a polar robot manipulator were presented to demonstrate the effectiveness of proposed system. (Hong et al., 2002) have used a multi-layer NN based on LM training algorithm for the tracking control problem of the electro-hydraulic servo system. (Ghobakhloo and Eghtesad, 2005) have developed a multi-layer BP-NN algorithm to solve the forward kinematics problem of a redundant hydraulic shoulder having three degrees of rotational freedom.

PSO is a population based stochastic optimization technique developed by Dr. Eberhart and Dr. Kennedy in 1995, inspired by social behaviour of bird flocking or fish schooling (Kennedy and Eberhart, 1995). Up to date, PSO applied to many different problems. (Zhang et al., 2000) have studied on new evolutionary system for evolving artificial neural networks, which is based on the PSO. The results of PSO-NN harmonize the

architecture and weights of NN. (Liu et al., 2004) have studied a different variable neighbourhood model 'vbest' in PSO search method for NN learning, instead of 'gbest' and 'lbest'. (Zhang et al., 2006) have developed a hybrid PSO-BP algorithm for feed forward NN training. Recently, (Das and Dulger, 2007) have recently designed a PSO algorithm for optimizing the parameters of the PD controller which is applied on position control of a four bar mechanism system. Many researchers were used NNs and their variants with PSO for different dynamic systems.

Several studies have also been reported on identification of hydraulic servo systems also identification and control of dynamic systems using NNs. It is not possible to include all applications which NNs have been applied A few research study is included where our study is based on them. (Narendra and Parthasamathy, 1990) have used the NNs for the identification and control of nonlinear dynamic systems. (Kapucu, 1994) has performed a study on identification of a hydraulic robot, named as ARTISAN which will originate the study presented here. He has taken a SISO model with assumption of the independent joint dynamics. Following that, MIMO model is studied to trace a circle using finite difference equations. However, PSO-NN algorithm is not seen any theoretical and experimental application of a hydraulic robot system in a literature study.

This study addresses the identification of the hydraulic robot with PSO-NN where PSO has been used to train the NNs. A feed forward NN based PSO algorithm is proposed for identification a hydraulic robot. NNs approximate arbitrary input-output mappings to identify the unknown function. Identification of the hydraulic robot is given in Section 2. A brief overview on the PSO algorithm and the application of the algorithm for the robot identification are presented in Section 3. The experimental system is explained in Section 4. Test results and their validation are then presented in Section 5. Finally conclusions are included with comparisons on methods, PSO-NN and BP-NN algorithm.

2 IDENTIFICATION OF ELECTRO HYDRAULIC ROBOT

Determining the nonlinear motion equations of hydraulic robot is a complex process. In system

identification, mathematical models are built from the systems experimental data. This model can be expressed mathematically relation with the outputs to the inputs. In this study, the problem becomes identification of a nonlinear system to get better control on the trajectory requirement. Initially a NN model for the plant is developed for the system identification. This NN plant model is then used with PSO algorithm to train the controller. Referring to (Narendra and Parthasamathy, 1990), Figure 1 can be presented for the structure of system identification. So the system error between the system output and the NN output, is used the NN training signal.

The following block diagram, Figure 2 illustrates the control process for the robot. The NN model and the PSO block are included in the controller. This process can be performed for each axis of the hydraulic robot, θ_2 and L_2 respectively in RP configuration.

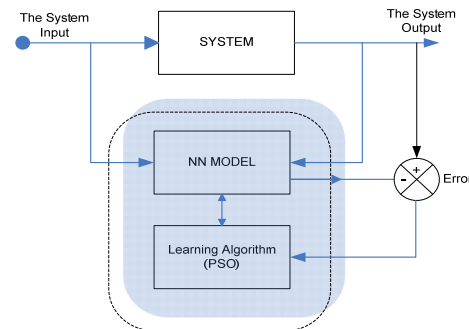


Figure 1: System Identification

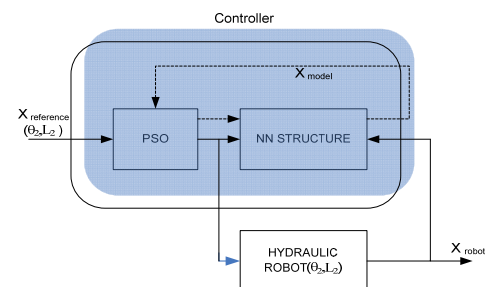


Figure 2: The Control Block Diagram of the electro hydraulic robot with PSO-NN.

3 CONTROL ALGORITHMS

3.1 Particle Swarm Optimization

The PSO algorithm includes a swarm of particles moving in the n-dimensional problem space where

each particle is evaluated by a fitness function to be optimized. Each particle in the swarm has a position and a velocity. The particles fly through the problem space by following the current optimum particles (Kennedy and Eberhart, 1995). PSO is initialized with a group of random particles (solutions) and then searches for the optimum by updating generations. Each particle is updated by following two "best" values. The first one is the best solution p_{best} that a particle has achieved so far. The other one is the global best value g_{best} that is obtained by any particle in the population so far. After finding the two best values, the particle updates its velocity and positions with following equations.

$$v_i^{k+1} = wv_i^k + c_1 r_1 (p_{best_i} - x_i^k) + c_2 r_2 (g_{best} - x_i^k) \quad (1)$$

$$x_i^{k+1} = x_i^k + v_i^{k+1} \quad (2)$$

v_i^k is the particle velocity, x_i^k is the current particle (solution), p_{best} is the best solution value among the particle found in the current iteration, g_{best} is the global best solution achieved so far, r_1, r_2 are random numbers between (0, 1), c_1, c_2 are the learning factors usually taken as $c_1 = c_2 = 2$.

The performance of the PSO algorithm depends on many parameters; the number of particles and the maximum velocity parameter. This parameter affects the run-time significantly; a balance between more particles (variety) and fewer particles (speed) should be evaluated in the swarm. The maximum velocity parameter effects the convergence speed of the algorithm limits the maximum jump that a particle can make in one step. Thus a too large value for this parameter will result in oscillations, while a too small value could cause the particle to become trapped in local minima (Bose and Liang, 1996).

3.2 Back Propagation NNs

Both Multi-layer and single perceptions are mostly trained with BP algorithm in supervised learning. BP is one of the most common neural network structures, as it is easy to implement and efficiency is good. Therefore BP is selected to compare with the proposed algorithm. BP algorithm uses gradient descent method to minimize the total squared error of output. A BP net is a multilayer, feed forward network that is trained by back propagating errors using generalized delta rule (Krose and Van der Smart, 1996). The whole back-propagation process is very clear. When a learning pattern is clamped, the activation values are propagated to the output units, and the actual network output is compared with the desired output values. It usually ends up

with an error where requirement is to bring zero in each one of the output units.

3.3 The Proposed Algorithm

For the solution of the problem a NN structure that the input layer N has two nodes (N=2), hidden layer J with twenty nodes (J=20) and output layer L with two nodes (L=2) are used. The structure of the network can be seen in Figure 3. Pseudo-code of the proposed algorithm is given in Table 1.

The proposed NN structure is trained with PSO which offers a simple and effective way as a search algorithm. Both, the hidden and the output transfer functions are both assumed as sigmoid function. The output of the hidden node is calculated as;

$$f(j) = 1 / (1 + \exp(-\lambda (\sum_{n=0}^N w_{nj} \cdot x_n - \theta_j))), j = 1, 2, \dots, 5 \quad (3)$$

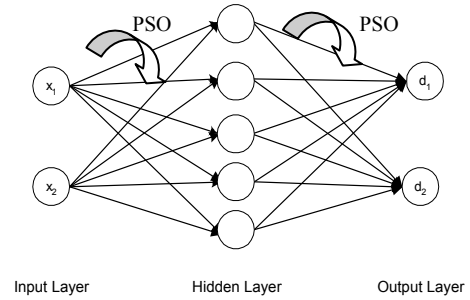


Figure 3: General Neural Network structure of PSO-NN algorithm.

Where w_{nj} is the weights between the n^{th} node of input layer and j^{th} node of hidden layer, θ_j is the threshold of the hidden layer, x_n is the n^{th} input and λ is the activation gain. The desired output d of the l^{th} output layer d_l is;

$$d_l = \sum w_{lj} \cdot f(j) - \theta_l, l = 1, 2 \quad (4)$$

Where w_{lj} is the weight from the j^{th} hidden node to the l^{th} output node, θ_l is the threshold of the output layer. The error $E[n]$ is the sum of squares of the error over all output units; n is the set of trained example.

$$E(n) = \frac{1}{2} \sum_{j=1}^L [d_{actual}(n) - d_{desired}(n)]^2 \quad (5)$$

where,

$$E_T = \sum_{n=1}^m E(n)$$

d_{actual} is the actual output value taken from the system, $d_{desired}$ is the desired output value in each

iteration and E_T is the total error. This error is accepted as the fitness function of a particle that can be calculated by

$$Fitness(particle_i) = E_T = \frac{\sum (d_{actual} - d_{desired})^2}{2} \quad (6)$$

The weights between the n^{th} node of input layer and j^{th} node of hidden layer ($w_{00}, w_{01}, \dots, w_{40}, w_{41}$) and the j^{th} node of hidden and l^{th} node of the output layer ($w_{00}, w_{01}, w_{02}, \dots, w_{13}, w_{14}$) are represented as a vector. The obtained weight vector is accepted as the dimensions of a particle. The particle is defined as:

$$particle_i = (w_{00}, w_{01}, w_{10}, w_{11}, w_{20}, w_{21}, w_{30}, w_{31}, w_{40}, w_{41}, w_{00}, w_{01}, w_{02}, w_{03}, w_{04}, w_{13}, w_{14}, w_{13}, w_{14})$$

Table 1: The proposed PSO-NN algorithm.

Step 1: Initialization of the network
Choose the number of nodes for the input, output and hidden layers
Step 2: Determine the Initial value of weights between -1.0 and 1.0
Choose a learning rate between 0 and 1.0
Step3: Learning step and calculation of the weight values.
Define PSO parameters (c_1, c_2, w, r_1, r_2)
Initialize Population
Calculate fitness value of Each particle
While (error criteria is not attained)
{Calculate p_{best} value
Calculate g_{best} value
Update velocity and position
Vector of each particle Evaluate}
End Criteria (maximum iterations)
Step4: Test the accuracy of the network on a test database.
Step5: If the accuracy is less than the desired error rate, then give new parameters to the network and start again.

4 THE EXPERIMENTAL SYSTEM

The PSO-NN algorithm is applied on the spherical hydraulically driven robot which is available at Department of Mechanical Engineering, Dynamic Systems Laboratory, Gaziantep University, and is called as 'ARTISAN'. In the literature, different studies have been performed for the control of the ARTISAN electro-hydraulic robot. Firstly, (Kapucu, 1994) performed a study on adaptive control of this robot by visual data. Later, (Kirecci et al., 2003) applied self tuning method for controlling this robot for better trajectory tracking and presented experimental results.

Figure 4 shows a photograph of the manipulator which originally has 3 degrees of freedom. Two revolute and one prismatic joint are included to represent RRP (Revolute-Revolute-Prismatic) configuration (Kapucu, 1994).

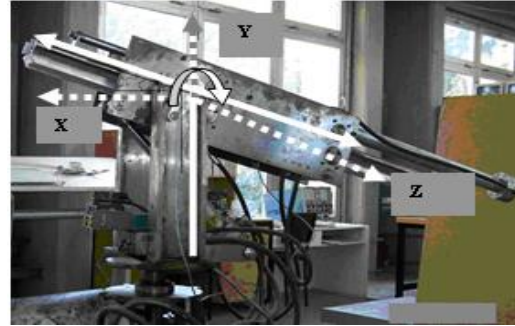


Figure 4: The Electro-Hydraulic Robot. (ARTISAN).

During the tests on the application of the algorithm, its rotational joint moving perpendicular to the horizontal plane is fixed and other joints representing RP (Revolute-Prismatic) configuration are controlled by servo valves in closed loop operating in vertical plane. The experimental system consists of a hydraulically driven spherical manipulator, PC, an interface card for required communication, hydraulic actuators and servo amplifier with position transducers fitted each joint.

Block diagram for the hydraulic system is given in Figure 5 with negative feedback. The manipulator links are controlled by Bosch regulator valves of 0811404-028 type in a closed loop with rotary potentiometer to obtain desired motion for each joint. The supply of hydraulic pressure and flow to the servo valves are provided by 22 kW hydraulic power units which can supply up to 95 lt/min at 0.12 MPa.

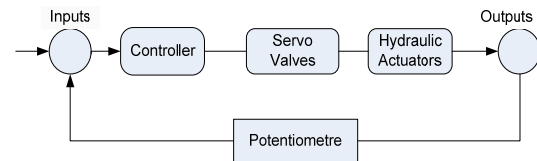


Figure 5: The block diagram of system.

Three dimensional representation of the robot is given in Figure 6. The robot end-point positions are specified in terms of the chosen coordinates as: the base rotation θ_0 , the elevation angle θ_2 , the reach L_2 . Forward kinematics is applied to as P_x , P_y and P_z to calculate end point positions by using configuration of ARTISAN given Figure 6.

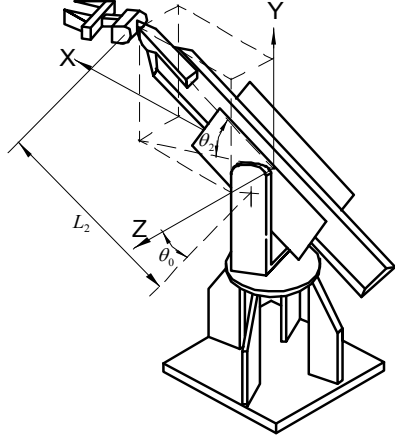
$$\begin{aligned} P_x &= L_2 \cos \theta_2 \cos \theta_0 \\ P_y &= L_2 \cos \theta_2 \sin \theta_0 \\ P_z &= L_2 \sin \theta_2 \end{aligned} \quad (7)$$


Figure 6: Configuration of ARTISAN Robot.

4.1 Test Results and Validation

Test results of the proposed PSO-NN algorithm are presented in this section. The input values of the joints (θ_2 , L_2) are applied to the network as the input 1 and the input 2. Similarly, the responses of joints are accepted as output1 and output 2. Different test trajectories are employed to show validation of results. In order to normalize the experimental data to the range $[0, 1]$, the value $y(x)$ at each (x) point was normalized to according to the equation given for all input and output points.

$$y(x) = \frac{y - y_{\min}}{y_{\max} - y_{\min}} \quad (8)$$

Where; $y(x)$ is the normalized value (between 0 and 1), y is the reference value, $y_{\min}$ is the minimum allowed value {taken as (-18 degrees for the output1, θ_2), (69cm for the output2, L_2)}, $y_{\max}$ is the maximum allowed value {taken as (18 degrees for the output1), (154cm for the output2)}

Two examples are implemented and presented for the validation stage here. A population of 45 particles is used for the PSO-NN algorithm. Numbers of particles and hidden layers have been tried on the system in different in various training. Learning factors c_1 and c_2 are set to 2.0. Both the PSO-NN and BP-NN algorithm is trained for 5000 iterations. Learning rate and momentum rate is chosen between 0 and 1. The initial weight values have importance on training results if a priori knowledge is available for weights. Initial weights

of the both algorithms are chosen between -1 and 1 randomly. Both algorithms are started with the same initial weight values. The performance of the proposed algorithm is tried with many different initial weights. However, the convergence rate of the algorithm did not change. The algorithms are coded in C and run on a P4 with 2.4 GHz. After training the network with the training values, the chosen test values are fed into the trained algorithms. The performances of PSO-NN algorithm and BP-NN algorithm are compared with respect to the mean squared error.

In the first example, 120 data have been recorded experimentally in total. It represents an arbitrary trajectory chosen for identification purpose. Half of these data have been used for training and the rest of the data have been used in the test session. The position curves for the electro-hydraulic robot on the rotational coordinate, θ_2 and the translational coordinate, L_2 with the given signal and the output values obtained for the test values by PSO-NN and BP-NN algorithm are given in Figures 7(a) and 7(b). One axis, the rotational is shown by radians and the other axis is shown by meters, in 2 degrees of freedom configuration (RP).

In the second example, 240 data have been recorded experimentally. A circular trajectory is traced in the second test by giving the coordinates of a circle to a hydraulic robot, again representing RP configuration. Similar to the above example, half of these data have been used for the training and the rest of the data have been used in the test session. Test values for circular trajectory are given in Figures 8(a) and 8(b). In both results, Figures 7 and 8 show the reference signal with the tested controller. The system follows the reference signal with some error at some points. It can be seen that PSO-NN algorithm produces better output values than BP-NN algorithm in both examples. This error can obviously be reduced by using more training data, yielding increase in computation in the network

The overall correction rate of the test results of PSO-NN and BP-NN algorithms can be seen in Table 2. Average rates are represented in Table 2, additionally; PSO-NN gives better results in most cases. The proposed PSO-NN algorithm converges faster than BP-NN algorithm during the tests on the electro-hydraulic system according to the reference. Table 2 can be explained as the following. The value of total error rate is found as 0.010995 for PSO-NN; however total error rate of BP-NN algorithm is 0.042751 at the end of the 5000 iteration. In an overall view, PSO-NN passed the total value of BP-

NN after the 388th iteration in the example with any more computation. The convergence rate of both algorithms can be seen in Figure 9.

Table 2: PSO-NN and BP-NN test results.

The 1 st Test	PSO-NN	
	Correction Rate (CR) (%)	BP-NN CR (%)
Output 1(θ_2)	96.425	93.0746
Output 2(L_2)	90.2669	88.1498
The 2 nd Test	PSO-NN CR (%)	
	BP-NN CR (%)	
Output 1(θ_2)	96,407	89.321
Output 2(L_2)	95,574	86,4

5 CONCLUSIONS

In this paper, PSO-NN algorithm is proposed for the tracking problem of the electro-hydraulic servo robot with highly nonlinear characteristics. The PSO-NN algorithm is compared with BP-NN algorithm for solving the problem of identification. For the solution of the problem, a NN structure having the input layer N with two nodes ($N=2$), hidden layer J with twenty nodes ($J=20$) and output layer L with two nodes ($L=2$) is used. The designed network is also trained and tested with the BP-NN algorithm. Test results showed that the performance of PSO-NN is better than the BP-NN algorithm in convergence speed and in convergence accuracy. The quality of the results illustrate that PSO-NN algorithm is applicable and effective for the identification of the hydraulic servo robot. The control error for both examples converges fast. The results can be improved by increasing the number of data points used as the inputs and the outputs during training. In the application of the optimization method, it has also seen that, increasing the number of swarms increase the number of error function evaluations. PSO-NN gets less computation time and higher training and test accuracies than BP-NN algorithm.

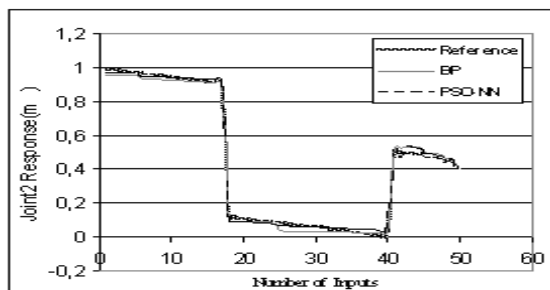


Figure 7(a): The Translational axis (L_2).

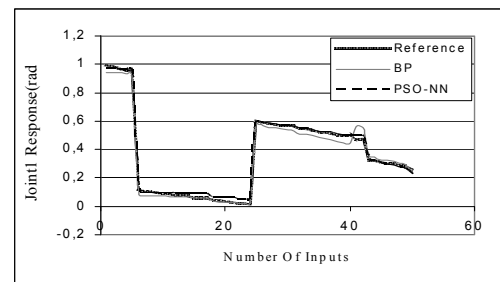


Figure 7(b): The Rotational axis (θ_2).

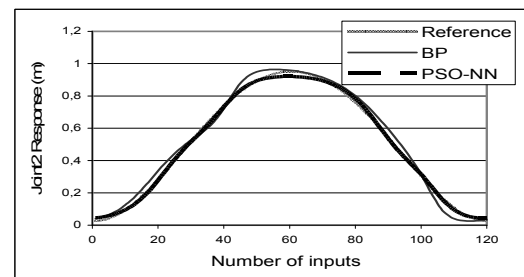


Figure 8(a): The Translational Axis (L_2).

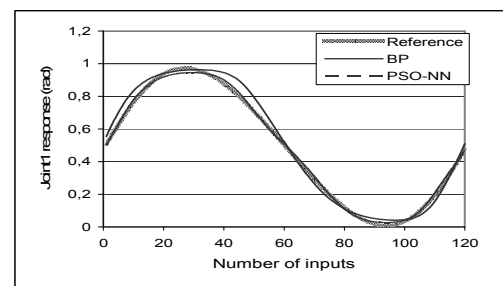


Figure 8(b): The Rotational Axis (θ_2).

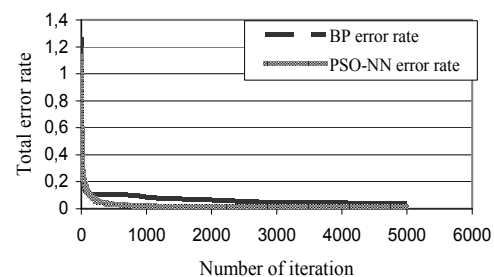


Figure 9: Convergence rates of proposed Algorithms.

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